Theatre students and researchers can now truly see “behind the scenes” of the world’s greatest dramatic performances.

Performance Design Archive Online is the first comprehensive, international collection that covers all aspects of theater production design, from the 17th century through to the present day, including, scenic and set design, lighting design, sound design, costume design, makeup, and more.

The collection features 100,000 pages of primary and secondary resources, including sketches, photographs, technical drawings, monographs, articles, and dissertations. Primary resources include never-before-published designs and other crucial research material for diving deep into the history of stagecraft. Secondary material, with titles such as Making Stage Props and Starting Your Career as a Theatrical Designer, offer practical support for the business of creating designs in professional applications. The pairing of primary and secondary material allows for students at all levels to find content to suit their needs.

A special selection of videos commissioned by Alexander Street contains introductory and in-depth coverage of all topics related to contemporary design and scenography. Videos offer students instruction and demonstrations from design faculty at the University of California, Irvine: Jaymi Lee Smith, Lonnie Alcaraz, Vincent Olivieri, Dipak Gupta, and Marcy Froehlich.

33 Variations, Festival Stage, Rob Eastman-Mullins Personal Papers.

Featured Content Partners and Archives:

- A partnership with USITT (The United States Institute for Theatre Technology) brings: over a dozen essential biographies, such as The Designs of Ming Cho Lee; practical teaching resources, such as Practical Projects for Teaching Lighting Design: A Compendium; and the complete run of TD&T (Theatre Design & Technology), a journal that covers "scenography, architecture, technology, and all aspects of the entertainment design and technology world."

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Individual Designer Archives:

- Jess Goldstein Personal Papers (Tony Award-winning costume designer)
- Dierdre Clancy Personal Papers (Olivier and BAFTA Award-winning costume designer)
- Shirley Prendergast Personal Papers (the first black female lighting designer on Broadway)
- Ralph Funicello Personal Papers
- Rob Eastman-Mullins Personal Papers
- Mahdi Troudi Personal Papers
- Kathy Perkins Personal Papers

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Learning and Teaching Applications
Pair relevant primary and secondary resources together to familiarize students with fundamental theatre design concepts.

**SET DESIGN** Analyze the diverse design concepts used by set designers for different productions of *Julius Caesar*.

*Julius Caesar, Belasco Theatre, 2005.* Ralph Funicello Personal Papers

*Julius Caesar, Old Globe Theatre, 2003.* Ralph Funicello Personal Papers

**LIGHTING DESIGN** Explore how technological advances have affected the development of new lighting equipment.

“The History of Theatrical Lighting”
In this specially commissioned video, Professor Jayni Lee Smith walks viewers through an overview of the history of theatrical lighting design, from the early Greeks to the present day.

“Stage Lighting Theory, Equipment, and Practice in the United States from 1900 to 1935”
This 1969 dissertation from the University of Minnesota looks closely at the technological developments of the early half of the Twentieth Century and their impact on staging practices.

**COSTUME DESIGN** Compare the different methods designers use as their costumes go from idea to reality.

*Waiting for Godot, Wake Forest University.* Rob Eastman-Mullins Personal Papers

*Ever After, Jess Goldstein Personal Papers*

**SOUND DESIGN** Supplement the lack of full-time sound design faculty with video and text resources.

“Introduction to Sound Design” Vinnie Olivieri delivers a broad and in-depth overview of what it means to be a sound designer.

A series of articles from *Stage Directions* called “Sound Design,” a discussion from *Theatre Survey* on “The Sound of Theatre: From the Ancient Greeks to the Modern Digital Age,” and a dissertation called “The Modern Sound Designer in a Theatrical Team.”
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